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Rules & Regulations

"Jim's Poker Table" Texas Hold'em Poker League

It is the expectation and the requirement that all players become familiar with and agree to adhere to, the rules as they are outlined in this document as well as to enforce and report any violations of these rules, immediately, to the House.

DEFINITIONS:

The House: Jim Entwistle, Tim Entwistle, & Kay Conheady.

The Cashier: A person or persons designated by the "House" to collect buy ins, divide payouts, sell chips, sell raffle tickets, collect fines, and to oversee all aspects of cash flow in an event or events hosted by this organization. The Cashier designated to perform these duties is Kay Conheady. Other Cashiers may be designated as needed to assist when multiple games are being hosted at one time, or as assistance is otherwise needed.

In The Money: Players who have finished in a paid out position, or who are involved in a game where they are guaranteed to finish in a paid out position, based on the number of players left in the tournament and the declared pay out schedule.

Fine: An amount of money owed by a player or players for violating certain Table Rules. Taxes must be paid before a player can return to the tables. All taxes will be added to the final table pot for that particular season. "The House" will impose and collect all taxes and has sole authority to issue passes.

Suspension: A player may be suspended for violating table rules. In the event a player is suspended, the player will not be invited to play for a number of consecutive weeks as determined by "The House".

Expulsion: A player will be expelled by "The House"; asked never to return, if the player is found cheating or stealing. Criminal charges may apply.

Seasonal Tournament: Refers to any tournaments advertised and hosted by the House which belong to a series of ten consecutive tournaments followed by a Championship Match, that in turn determines the winner of said ten week series, otherwise referred to as "a season".

Championship Match: The tournament, which is played at the conclusion of a ten week period of regularly scheduled events, which determines a winner / champion for that particular series of tournaments, otherwise referred to as "a season".

Season: A series of ten regularly scheduled events, followed by a championship match. Seasons are denoted as Winter Season, Spring Season, Summer Season, Fall Season.

HOUSE RULES:

1) Conduct:

- a) No cheating.
- b) Players will be courteous to each other at all times.
- c) No food or drink on or above the felt.
- d) Cups, bottles, and glasses that do not fit in the table's cup holders should not be placed on the table. Small tables behind the seats are provided for such cases.
- e) No out door shoes to be worn in the house.
- f) Players will be respectful at all times, of the house and the property contained inside and outside and will not allow their behavior to place at risk, damage to said property or safety to the inhabitants within.
 - i) Players are solely responsible and liable for damage and injuries that occur as a result of their actions while on the property where which any event hosted by this league is held.

2) Decisions & Rulings:

- a) In any decision or dispute not governed by Official No-Limit Poker game rules or the rules as stated herein, "the House" will have the final say.
- b) When a player **calls for the clock**, the House will determine whether a reasonable time has been given to the player based on the following criteria:
 - i) Amount of time that the player has had to act prior to the call for clock procedures
 - ii) The pot size
 - iii) The stakes the player has in the hand1 to 1.5 minutes is generous in most cases... However, in rare instances, I could justify even 5 minutes before allowing clock procedures...
The House representative who will be making the judgment will be the rep with the least amount of association to the hand. When ever possible, the House rep will not make the judgment call on himself, but rather another rep will make the judgment. Should the House rep veto the clock call, the House rep will monitor the progress of the hand and call for clock procedures when reasonable time has been given to the player. No player will verbally count down until after the 1 minute period is over and the 10 second countdown remains, as it is a distraction to the player(s) involved in the hand.

1) Side Bets / Proposition Bets:

- a) The House will not allow money it is entrusted with to be gambled or displaced to any non-sanctioned deal, bet, or agreement made between player(s). The House will divide pots and pay out winners ONLY as defined by the payout schedule advertised in connection to the sponsored event.
- b) Should a player choose to allocate his/her sanctioned winnings to a prop bet, side bet, or deal of any sort, he/she may do so on his/her own accord.
 - i) The House declares no association with any such side bets, prop bets, or deals and claims no responsibility of payment to involved parties who make such bets and who wish to claim their winnings.

2) Handling of Chips and Pot Money:

- a) No player is allowed to handle another player's chips before, during, or after a tournament.
- b) Only the House will conduct an exchange of chips when it is appropriate or called for during game play.
- c) No player will open the case containing the remaining chips.
- d) No player will handle pot money unless given prior authority to do so by the House.

- e) Specific players, named as representatives of the House as indicated in this document, are not subject to following House Rule 4, a) through d).

MEMBERSHIP:

1) Member Registration:

- a) All players must be registered with the House before participating in any event hosted by this League. The registration process is simple: the player must supply the House with his/her full name, valid telephone number, and e-mail address.
- b) It is the player's responsibility to keep his/her registration information updated with the House. The House accepts no responsibility for any instance that surfaces as a result of a player's failure to provide and keep updated, their registration information (valid phone numbers and e-mail addresses).
- c) The House accepts no responsibility for instances that surface as a result of a player(s) failure to read and/or respond to a notice (written or spoken) which would otherwise require the player(s) action, involvement, and/or understanding.
- d) The House reserves the right to terminate a registration at any time, for any reason. The House reserves the right to remove players from "registered" status if the player/players:
 - i. have not participated in any league event over a period of one year.
 - ii. fail to provide updated contact information as defined in b) of this section.

RESERVATIONS:

1. Expectations and Requirements:

- a. Players who make reservations and players with automatic reservations to events hosted by this organization, agree to read and become familiar with, the Table Rules, as posted on this page. Upon making a reservation or accepting an automatic reservation, players agree to adhere to the rules as set forth in this document.

2. Making a Reservation:

- a. No player will reserve a seat for another player. Reservations made in this manner will be disregarded.
- b. Players may make a reservation into a Thursday event in 1 of two ways, unless otherwise advertised by the House:
 - i. A player who is present and participating in a Thursday night event may pre pay for the next scheduled Thursday night event and any and all future events scheduled within the current ten week season.
 - Any and all pre-payments are NON-REFUNDABLE, even if the player is suspended or expelled from the league by decision of the House.
 - A pre-paid seat is a guaranteed seat.
 - In the event that the House cancels a game after a pre-payment is made, the pre-payment will automatically be honored at the next regularly scheduled event(s). In cases where the pre-paid player cannot attend the next regularly scheduled event(s), it will be the pre-paid player's responsibility to notify the House and arrange for the payment(s) to applied to another scheduled tournament or else the pre-payment will be forfeited at the tournament for which it was meant.

- Pre-paid buy-ins that are forfeited will be added to the pot associated with the game that the pre-payment was meant for.
 - Players who are not present at any given, scheduled event are not eligible for making reservations in the manner described in this subsection a.
- ii. Players who have not pre-paid may make a reservation into a regularly scheduled event by making a reservation request any time after 6:00PM EST on the Tuesday before the event is scheduled.
- Reservations made in this manner and made prior to 6:00PM on the Tuesday before the event is scheduled will be disregarded.
 - Reservations made in this manner are not guaranteed.
 - Reservations made in this manner are taken in the order that they were received. After the confirmation of 20 reservations, players who reserve in this manner will be automatically placed on the "Wait List".
 - To make a reservation in this manner, contact Jim at (585) 330-1408 (voice or text) or e-mail Jim at jimspokertable@rochester.rr.com

3. Substitutes:

It is important for every player to understand that recruiting and entrusting a substitute player (sub) in their absence is optional and solely the responsibility of the player recruiting the sub.

The House will, under no circumstances, be responsible for finding a sub or accountable for the sub once a sub has been announced. For example, if the sub does not show up for the game, the recruiting player's buy-in for the pre-paid game is forfeited just as it would if the recruiting player had not found a sub. As far as the House is concerned, the sub is playing with the recruiting player's money and is essentially "free rolling" as a legitimate player on his/her own. The House will have no association with the financial agreement(s) and verbal agreements made between the recruiting player and the sub. The House will pay out the sub any portion of the pot that the sub is entitled to and the sub will be entitled to the position in the rankings he/she may have earned, entitling nothing to the recruiting player.

- a. All substitute players must be registered members of this League; or, must register prior to the date of the game to which the player will substitute. See MEMBERSHIP section of this document.
- b. The House reserves the right to deny membership to new members.
- c. The recruiting player (and never the sub) is responsible for notifying the House of the arrangement.
- d. The recruiting player must give 24 hours notice to the House (by 6PM EST Wednesday evenings) that a sub will be playing in his or her absence. Notification will be in writing by way of text message or e-mail. (please do not call or expect that the House will remember a verbal conversation). Notification in writing will include:
 - i. The name of the recruiting player
 - ii. Name of the substitute player
 - iii. The date of the game that the sub will replace the recruiting player
- e. Notifications from recruiting players regarding subs will be disregarded after 6PM on Wednesday evenings / 24 hours less of game time.
- f. The recruiting player will not be eligible to pre-pay for the next scheduled game, however the sub will be eligible.

- g. If the recruiting player does not follow the aforementioned procedure when recruiting a sub, the sub will not be allowed to play and the recruiting player's buy-in will be forfeited.

4. Cancelling a Reservation:

- a. 24 Hours Notice:

Players who take the steps necessary to make a reservation for an event, are presumably intending to play. On occasion however, players may need to cancel their reservation(s). Players who cancel their reservation(s) are required to give 24 hours notice to the House.

- i. Failure to provide 24 hours notice of a cancellation may result in a fine.

- b. Late Players:

A player is considered late any time after the time the game has been advertised to begin and when the Cashier informs the House that he/she is ready. Whether or not the first deal is dealt or the clock has started, makes no difference in defining a late player.

- i. Players who are late may lose their right to draw for a table and a seat and may be placed at a table and seat as determined by the House. The determination will be made based on the seats available at the start of the game and in the interests of keeping the tables even in number.
 - ii. Players who are late will not receive a 100 bonus chip from the cashier at buy-in.
 - iii. Late players will be dealt in and their hands will be folded. The dealer will post the late player(s) blinds/antes until the player is allowed into the game. If a late player is not ready to play by the end of Level 4, his/her chips may be removed from the table and the player(s) may be taxed as per rule 5 under reservation cancellations / failure to show or respond. The removal of a player's chips in this instance will be at the discretion of the "House". Once the "House" removes a player's chips from the table, the player may not enter the game and will no longer be dealt cards. NOTE: "the House" reserves the right to waive this penalty under circumstances when which the player's tardiness is deemed to be completely beyond their control (i.e.: winter storm, etc.)

- c. No Shows /Failure To Show When Expected:

- i. Players with reservations who do not show for a game without canceling their reservation at any time prior to the game commencing will be fined by the House, the buy in amount for the game they missed. To cancel reservations e-mail jimspokertable@rochester.rr.com or call 585-330-1408. THIS RULE WILL BE STRICTLY ENFORCED. Players in debt to the House for this reason will not be eligible to make reservations until such debt is satisfied. All fines will be added to the final table pot for that particular season.
 - ii. If a late player is not ready to play the end of Level 4, his/her chips may be removed from the table and the player(s) may be fined as per House rules. The removal of a player's chips in this instance will be at the discretion of the House. Once the House removes a player's chips from the table, the player may not enter the game and will no longer be dealt cards.
 - iii. The House reserves the right to waive this penalty under circumstances when which the player's tardiness is deemed to be completely beyond their control (i.e.: winter storm, etc.)

- iv. In the event that a pre-paid player does not cancel his/her reservation and does not show for an event that he/she has made a reservation for, the pre-payment WILL NOT constitute the fine as set forth by House rules.

5. The Wait List:

- a. Players who reserve seats after the maximum number of reserved players is reached for any given regularly scheduled event will be automatically placed on the Wait List in the order of when their reservation was received (time and date stamps on e-mail headers are used to determine this).
 - i. The Wait List is published on the web site under the link "Who's Playing Next Game".
 - ii. The first player on the Wait List will be notified via e-mail, or by phone (if e-mail is unavailable) if a seat becomes available. The player will have the option of taking or giving up the seat.
 - iii. If after a reasonable effort has been made to contact the next player on the wait list, contact is not made; the "House" may offer the available seat(s) to the next player(s) on the wait list.
 - iv. The amount of time given for a player to respond will be decided upon by considering how much time is left until the game is scheduled to start - and will be followed through solely at the discretion of the House.

BUY IN:

1. Seasonal Tournaments:

- a. Players who arrive on time and are NOT late as defined earlier in this document, (RESERVATIONS, Section 4b) will receive a bonus 100 chip and an extra 50/50 Raffle ticket. The Cashier has the final say.
- b. The 100 bonus chip will count as a chip in play at game start and will be placed in front of the player among his/her other starting chips.
- c. The buy-in will be \$30 + \$1.00. \$30 to the pot and \$1.00 to the Championship Pot for the current running season.
- d. Each player claiming their reserved seat will also purchase at least 1 raffle ticket as per the rule posted later in this document (The 50/50 RAFFLE Section 1d).

2. Championship Matches:

- a. The buy in for each qualifying player shall be \$30.00. Each buy in will be placed in the pot for that Championship Match and added to it will be:
 - i. The amount made over the course of the current ending season from the \$1.00 fee as explained above (BUY IN Section 1c).
 - ii. The amount made from half the amount of Rebuys A & B (See RULES OF PLAY Section 5) over the course of the current ending season.

SEATING:

3. Seasonal Tournaments:

- a. The dealer button will be placed at a random seat at both tables and will be considered seat #1. The Tournament Director program will automatically assign seats, however, if a technical complication prevents this, The House will establish another means for random seating. Seats will be counted from the left of the dealer beginning with seat 2 (the small blind) seat 3 (the big blind) and so on. The House reserves the right to assign seating when accommodating players with special needs. In all instances of seating, The House has the final say.
- b. In the interests of keeping the tables even in number, the House may rule outside of the context of this procedure in cases when multiple players are late.

- c. In the interests of making players with special needs as comfortable as possible, the House may rule outside the context of this procedure and will upon request, provide a reasonable explanation as to the ruling.

4. Championship Matches:

- a. The dealer button will be placed at a random seat at both tables and will be considered seat #1. The Tournament Director program will automatically assign seats, however, if a technical complication prevents this, The House will establish another means for random seating. Seats will be counted from the left of the dealer beginning with seat 2 (the small blind) seat 3 (the big blind) and so on. The House reserves the right to assign seating when accommodating players with special needs. In all instances of seating, The House has the final say.

5. Cash Games:

- a. Players may take any open seat.

6. Special Events/Games:

- a. Will be determined by the House prior to the first player buying in.

7. Seating when buying additional chips:

- a. When a player chooses to purchase additional chips after being eliminated and when the game format allows, the player may remain in his/her seat and assume the chips given to him by the House, or
- b. In instances when the purchased chip stack is in already play, the player will remain seated in his/her original chair and assume the chip stack in play that is closest to his/her left around the table.

RULES OF PLAY:

1. Etiquette During Play:

- a. Official No-Limit Texas Hold'em Poker game rules apply in all instances.
- b. Count your chips before the game begins. Errors will not be corrected once the first deal is dealt.
- c. Wait your turn to call/raise, etc.
- d. Verbally announce your intention (fold, call, check, raise).
- e. Your initial action (whether verbal or by way of an implied physical action) is binding; you cannot change it under any circumstances.
- f. Chips used to call or raise will remain in front of the player until the betting round has ended. Only once the betting round has ended is a player allowed to push his/her chips into the pot.
- g. If the dealer exposes a card during the deal, the exposed card will be placed face up and used at the burn card at the flop. If the dealer exposes more than one card during the deal or fails to deal correctly (in the correct order), the cards must be shuffled and re-dealt. If a player exposes his/her card during a betting round, the hand still plays.

- h. A player's pocket hand (down cards) must remain on the table and in view of all the other players until the player folds or the hand is over.
- i. Immediately return folded hands to dealer.
- j. English will be the only language spoken by any player or observer while a hand is in play, within hearing distance of the table(s). The House reserves the right to fold a hand in play belonging to any player(s) who violate this rule.

2. The Deal:

- a. A Hand has officially begun when a blind has posted (or in cases when the blind is slow to post, the first card is dealt).
- b. The Dealer is required to offer a cut to the person on his/her right.
 - i. If the person to the right of the Dealer declines the offer, the Dealer must cut the deck before dealing from the deck.
 - ii. If the dealer is Neutral (meaning he/she has no stake in the game), the neutral dealer will not offer a cut, but will cut the deck him/herself in a manner that is privy for all the players to see.
 - At any table, at any time, a neutral dealer is welcome to volunteer, as long as all tables involved in the tournament are using a single deck of cards to play.
- c. The player is responsible for protecting his/her hand at all times.
 - i. If a player accidentally exposes his/her hand after taking possession of his/her cards, the hand still plays.
 - ii. If a player's hand is accidentally mucked, the hand is considered folded.
 - iii. Card covers of reasonable size and shape are welcome and their use decreases the chances of this type of accident from happening.

3. Playing a Hand:

- a. Hands (in order of their strength):
 - i. Royal Flush (ace, king, queen, jack, 10 of the same suite)
 - ii. Straight Flush (five consecutive cards of the same suite)
 - iii. Four Of A Kind Full House (three of a kind and one pair)
 - iv. Flush (five cards of the same suite)
 - v. Straight (five consecutive cards – aces may be used before a two or after a king)
 - vi. Three Of A Kind
 - vii. Two Pairs
 - viii. One Pair
 - ix. High Card
- b. Bets & Raises
 - i. A bet must be the minimum of the big blind, unless the player intending to bet has less chips than that of the big blind; in which case, the player must bet the rest of his chips if he wishes to bet and is "all in".
 - ii. A raise must be, at minimum, 2X the bet, unless the player intending to bet has less chips than the sum of 2X the bet; in which case, the player must raise the rest of his chips if he wishes to raise and is "all in".
 - iii. A re-raise must be, at minimum, 2X the raise, unless the raise is equal to 2X the bet, in which case, the minimum re-raise will be the amount of 2X the bet. If a player wishes to re-raise and has less chips than the amount necessary to re-raise, the player must bet the rest of his chips if he wishes to re-raise and is "all in".
 - Example 1 (a re-raise when the raise equals 2X the bet): Blinds are 10 & 20, Player 1 Calls and enters 20 chips, Player 2 Bets 20 chips

and enters 40 chips, Player 3 re-raises the minimum re-raise of 20 chips and enters 60 chips. Player 4 calls and enters 60 chips.

- Example 2 (a re-raise when the raise is greater than 2X the bet): Blinds are 10 and 20, Player 1 Calls and enters 20 chips, Player 2 bets 60 chips and enters 80 chips, Player 3 re-raises the minimum re-raise of 120 chips and enters 200 chips, Player 4 calls and enters 200 chips.

- iv. If a player wishes to call, the player must play the amount equal to the big blind + the bet + any raise + any and all re-raises. If a player wishes to call and has fewer chips than the amount necessary to call, the player must bet the rest of his chips if he wishes to call and is "all in".

4. Balancing Tables:

- a. When a table announces the need to balance the number of players at both tables, the House will call for the clock to stop.
- b. The table announcing the need to balance will cease play and allow the other table to finish the hand underway.
- c. When the hand is over, the player at the table with more players will dismiss the player in the same position as the vacant seat at the table in need of a player. The seat will be identified as the seat number counting from the dealer (1) to the left; small blind (2), big blind (3) and so on, at the table with the vacant seat needing to be filled. The migrating player will assume the vacant seat at the table in need of a player before the next hand is dealt.
- d. Once the tables have been balanced accordingly, the House will call for the clock to start and both tables will resume play.
- e. When both tables are ready to combine to one, the players moving to table 1 will draw for seats by choosing a card and matching it to a card face up at a vacant seat.
- f. Once every migrating player has drawn for a seat, the deck will be shuffled and every player will be dealt a card face up. The player dealt the highest-ranking card will become the dealer and will deal the first hand at the combined table.
 - i. In the event of a tie during this draw, the players involved in the tie will be dealt another card in betting order, until the tie is broken.

5. Buying Back Into A Seasonal Tournament:

- a. Vacant Seat Buy-Back
 - i. The number chip stacks available for vacant seat buy back will be determined by subtracting the number of players with reservations into the game in play by 20.
 - ii. Any player is eligible to purchase a vacant seat buy back at any time before the end of Level 4; for \$30.00 the player will receive 1300 in chips.
 - iii. Cash from the sale of all vacant seat buy backs will be added to the pot of the seasonal tournament in play.
- b. Buy Back A
 - i. Buy back A is available to any player after all vacant seat buy backs have been purchased for the game in play.
 - ii. Any player is eligible to purchase buy back A before the end of Level 4; for \$30.00 the player will receive 1300 in chips.
 - iii. Cash from the sale of buy back A will be divided as follows:
 1. 50% To the Championship Pot for the season underway
 2. 50% To the House – League Fund
- c. Buy Back B
 - i. Buy back B is available to any player after all vacant seat buy backs have been purchased for the game in play and after the purchase of buy back A.

- ii. Any player is eligible to purchase buy back B before the end of Level 4; for \$30.00 the player will receive 1300 in chips.
- iii. Cash from the sale of buy back B will be divided as follows:
 - 1. 50% To the Championship Pot for the season underway
 - 2. 50% To the House – League Fund
- d. The Cashier will manage all buy back income.
- e. In the event that more than one player is eligible to buy back into the game at the same time and there remains an insufficient amount of buy back chip stacks for the player(s) wishing to buy back:
 - i. Each interested player will draw a card from a compete and shuffled deck. The highest card(s) drawn will be awarded the remaining available buy back chip stacks.

6. Making A Royal Flush:

- a. If any player makes a royal flush during any regularly scheduled event or championship match, The House must be notified immediately. The deck will be removed from play immediately after the hand and replaced with another deck. The five cards, which made the royal flush, will be framed and presented to the player, courtesy of the House.

7. Forfeiting A Game:

- a. No player shall reserve a seat at any game, in cases where the player knowingly has a subsequent commitment, when such commitment may or will cause him/her to forfeit the game.
- b. If a player has to leave suddenly before he/she is out of chips, he/she forfeits.
 - i. His/her remaining chips will be removed from play and he/she relinquishes any and all money paid to the pot.
 - ii. In such cases, the player forfeits the place he/she may have taken in the pot.
 - iii. The pot will be divided again, as declared before game start, and the forfeiting player will be considered as finishing in "last place".
- c. Players understand that the pot belongs to the House and that the House is responsible for declaring a winner or winners and dispensing payouts.
- d. Should it ever occur that a player or players, who are already "in the money", forfeit the game, the House will payout the forfeiting player(s) in order of chip count in relationship to the prize pool.

8. Cash Game Standard:

- a. Cash games at Table 2 are welcome any Thursday night when the tournament progresses to one table.
 - i. Any player with a reservation for the Thursday night tournament in session is welcome to play.
 - ii. The games will run as follows:
 - 1. All official No-Limit Hold'em rules apply.
 - 2. All applicable House Rules apply. The game will play as a: .25c / .50c (\$10 min/\$40 max).
 - 3. Any player may purchase additional chips at any time their chips stack falls less than \$40.
 - 4. Chips may be sold to any player at any time a hand is not in play. The value of chips purchased may only bring the buyer's TOTAL chip count to \$40.00 or less.

5. Players who form the game may modify the game structure (with the exception of the above mentioned standards) so long as it is agreed upon unanimously.
 - a. If modifications are made (example: no straddle bets allowed, restrictions regarding cash-out times), then the players who form the game are responsible for informing all incoming players of the modified structure before the incoming player(s) purchases chips.

POSTPONED EVENTS:

1. Should a game be postponed by the House:

- a. all players holding reservations for the postponed game will be notified by phone and/or by e-mail by the House or a designee.
- b. When the new date of the game being postponed is announced, players holding reservations will have the option of playing before invitations are sent out to the distribution list.
- c. Players with reservations have the choice of either playing on the new date or giving up their seat.
- d. Once every player on the reservation list is contacted (or a reasonable effort has been made to make contact), any remaining seats available will be offered via an invitation sent out to the players on the e-mail distribution list.
- e. Players having pre-paid should refer to rules regarding making reservations: *Reservations, Section 2b* of this document.

THE 50/50 RAFFLE:

The 50/50 Raffle began in October 2007 to raise money for gaming and related supplies necessary to keep this non-for-profit organization in tact.

1. How It Works:

- a. Requirements
 - i. Every player claiming their reservation at buy-in will be required to purchase 1 raffle ticket ("The Fish – as defined below) at minimum.
 - ii. Players conjoined by marriage may purchase together, 3 tickets ("The Shark" – as defined below) at minimum, so long as both players in the marriage are claiming reservations into the same seasonal tournament.
- b. One drawing will take place each week during seasonal tournaments.
- c. One half of the collected pot will be awarded to the holder of the winning ticket. The House will take possession of half the pot.
 - i. The House will keep record of debits and credits that affect the balance of this fund; and will keep receipts of purchases made and related documents that affect the balance of said fund.
 - ii. The House will have no authority to facilitate money made from the 50/50 raffles for purchases unrelated to this organization.
 - iii. In the event funds remain, upon an announcement that this organization will no longer host poker events, the remaining funds will be added to the pot of the last scheduled game per the announcement.
- d. The House will sell raffle tickets for the 50/50 drawing, as follows, before the tournament commences, and during the first break:
 - i. Ticket Packages:
 1. "The Fish" 1 Ticket for \$2.00 (mandatory for all players)
 2. "The Shark" 3 Tickets for \$5.00

3. Players who arrive on time will receive 1 additional 50/50 Raffle ticket at no additional charge.
- e. The clock will stop before the next level begins, at which time, the Cashier will draw the winning ticket and announce the winning number.
 1. If the holder of the winning ticket has left the property and is unable to claim the pot, another ticket will be drawn until a winner, who is on the property, has been chosen.
 2. Card players who participate in the 50/50 Raffle and who hold a winning ticket must be on the premises to receive their cash, otherwise they forfeit and a new winner is selected.
 3. The House has the final say in this matter.
- f. The House will act as the trustee for items and services purchased with funds collected from the 50/50 Raffle.
- g. Any active card player with this organization has the right to view receipts, related documentation, and any/all records related to funds collected from the 50/50 raffle upon request.

EXEMPTIONS:

1. Seating and Table Rebalancing Tables:

- a. The House is committed to making every possible effort to accommodate players with special needs.
 - i. The House may overrule procedures regarding table rebalancing and seating arrangements for the sole purpose of making special accommodations for the comfort of player(s) with special needs.
 - ii. When possible, the House will overrule only when two or more designated members of the House agree and uphold the decision to overrule a procedure or rule pertaining to the matter of seating and rebalancing tables.
- b. Jim Entwistle may assign himself to a seat and forego the prescribed method(s) outlined in this document,
 - i. when it is done so for the purposes of general convenience while participating in game play and managing a game or games at the same time; and,
 - ii. when such assignment is done before any player participating in the same event has been assigned to a seat.